

Star Wars: Rise of the Rebellion 3 BBY

Table of Contents

Letter from the Crisis Director.....	2
Content Guidelines and Warning.....	3
- PLEASE READ-.....	3
Important Note Regarding Crisis Committees.....	4
- PLEASE READ-.....	4
Example Crisis Note.....	6
Introduction.....	7
Origins of the Empire and the ISB.....	8
History of the Rebels.....	9
The Axis Network.....	11
Legislation in Response to Rebellion.....	12
Ideologies and the Rebellion.....	14
The Funding of the Rebellion.....	16
ISB Spies and the Centralization Argument.....	18
Current Debate and Direction for the Rebellion.....	19
Character List.....	20

Letter from the Crisis Director

Dear committee,

My name is Ryon Hovey, and I am a senior here at GW studying International Affairs. My life forever changed on November 23rd, 2022, the day that the last episode of Andor season one came out. Of course, I have been a Star Wars fan my whole life, but Andor was different. It both told an incredible story and provided essential context to the Star Wars universe that I did not know I needed. After being the Chief of Staff for last year's WAMUNC, I decided to forgo the glitz and glam of another year on WAMUNC secretariat in favor of bringing this humble Star Wars story to life in what may be the best form of art: a model UN crisis committee.

The most important thing about a Model UN crisis is creativity, and I believe this committee will provide such a rich medium for delegates to make this story truly their own. While I desire to see said creativity, I by no means am I expecting everyone to be a Star Wars lore expert. As long as you engage in a deep reading of my precious background guide and do a little bit of googling about the plot of Andor, you will be fine. The plot of this committee, as the title suggests, is about the formation of the Rebel Alliance. We are looking to see delegates being able to work in committee to establish a rebel alliance capable of standing up to the Empire. While obviously I am not expecting you to do exactly what your character would do, I would advise against acting extremely jarringly out of character, or there will be in-universe repercussions. For example, an obsessively peaceful Saw Gerrera could see his forces deserting him, and similarly for a warmongering Nower Jebel. Clarification on character alignment is written in your character description. However, I do want to see you having fun with creative approaches to your characters, so make sure this is the priority.

I do not have words for how excited I am about this committee. If you have questions, please feel free to reach out to me at ryonhovey@gmail.com. I want to make sure everyone enjoys this committee, so if there is any clarification needed on anything about this committee, please let me know. Happy WAMUNCing!

Best,
Ryon Hovey

Content Guidelines and Warning

- PLEASE READ-

As we all know, the Empire is a galactic fascist regime that has done unspeakable horrors to its own population. Let's keep many of these horrors unspeakable by limiting their references within the committee. We all know the Empire, the Emperor, and the ISB are bad, so there is **no need to make references to the specific sensitive topics that the Empire has involved itself with, such as slavery, massacres, blowing up planets, and genocide.** Additionally, while this committee heavily relies on the events of the TV show Andor, I would like there to be no specific references to the Ghorman Genocide, as this topic is not deemed appropriate for this committee. While Ghorman is obviously a very topical planet and struggles within this period, I would like references to Ghorman to be limited only to a passing acknowledgement of the struggle of the Ghorman Front and nothing more, as this overlaps with many sensitive topics that can be difficult to tread around respectfully. Furthermore, crisis arcs or directives that mention inappropriate material, including but not limited to what is mentioned above, will not be tolerated. Upon a first offense, there will be a warning, and beyond this, more dramatic action may be taken. Thank you for your understanding, and please reach out ahead of time if you have any questions about whether your crisis arc topic fits within the criteria of appropriateness. I would be more than happy to answer.

Important Note Regarding Crisis Committees

- PLEASE READ -

This committee is considered a crisis committee, meaning that the committee runs off of two separate theaters of debate: frontroom and backroom. Frontroom is where oral debate in committee takes place, where delegates write resolution-like directives that respond to narrative updates within the committee, called crisis updates. The pace of the front room is set by having several periods of debate, called moderated caucuses, an eventual unmoderated caucus intended for merging one-paged directives into roughly 3-4 paged directives, and then debating and voting on them. On the day of the committee, the chair will delegate the minimum number of sponsors, signatories, the maximum number of directives, and the maximum number of pages per directive based on the number of people present. This can possibly change if the pace of the committee gets too fast or too slow. Delegates' front room performance will be evaluated based on their vocal participation in committee, their presence as a leader in unmods, the order of sponsorship in the directives they have, their contribution to directives, and their unique and engaging portrayal of their character within committee, among other factors.

Backroom is the theater of debate where delegates write "crisis notes", which are effectively letters written to characters **NOT WITHIN THE COMMITTEE**, orchestrating their own secret, clandestine story arc outside of the front room committee. A crisis arc should be the narrative in which a character achieves an ultimate personal goal. For example, a potential crisis arc for the non-present character of Han Solo would be to create a spice-smuggling cartel that controls a large section of the galaxy. To accomplish this arc, the delegate representing this character would write a letter to a character **NOT REPRESENTED WITHIN THE COMMITTEE**, such as Chewbacca, on what Chewbacca can do for Han to accomplish this

goal. The Crisis Director and Crisis Staffers will respond to each letter in character, and it is the duty of the delegate to build upon the response to their original note to accomplish their ultimate goal (to create said spice empire). The crisis arcs should aim to impact delegates within the committee, as ultimately the actions of delegates in the backroom form the debate in the front room via the aforementioned crisis updates. Each student will be provided two notepads, in which they engage in dialogue with 2 separate characters (one character per pad, should address the same 2 characters throughout the entire committee).

Each letter is made up of 3 main parts. The body paragraph of fluff, the 2-3 action bullet points, and a TLDR. Below, I have written an example on the next page of what a crisis note should look like. Please remember that the goal of your crisis arc is aimed to be completed by the end of WAMUNC weekend, and that each note incrementally works towards this goal. Additionally, if the crisis staff pushes back often on your notes, this may be a clue for you to pivot to a new end goal. Make sure you read this background guide and do ample research on your character before attending this committee, as the context will be helpful in developing your own crisis arc. While we do not expect every delegate to be Star Wars experts, or to even have watched *Andor* or *Star Wars* for that matter, it is recommended to consult this background guide and Wookieepedia (the Star Wars wiki) before attending the committee.

We here at WAMUNC understand that crisis committees are confusing, and we completely understand that the brief exposition written above may only provide more confusion. If you have any remaining questions about crisis committees, we highly recommend that you consult bestdelegate.com on how crisis committees take place. Additionally, you can email any clarifying questions to my email, Ryonhovey@gmail.com.

Example Crisis Note

Dear Chewbacca (**name of character addressed on this pad**),

I am writing to you to request your help in my goal of accomplishing the creation of a brand new spice trading empire led by you and me. Long have I dreamed of getting revenge against the Hutts and the Empire, so I desire to go behind the back of this very committee to achieve my own personal goal. To begin, I will ask you to complete the following. (**fluff paragraph explaining what your goal is and why you want it**)

1. I would like for you to recruit a military of hardened smugglers such as myself by loitering around seedy taverns, such as our favorite cantina on Tatooine, and offering a large payday under my leadership.
2. I wish for you to request our smuggler friends to steal impounded ships in scrap yards across Tatooine to create the foundation of our new empire's navy
3. I wish for you to design a flag and an anthem for our new empire and begin spreading propaganda to the citizens of Tatooine, aiming to gather their support.

TLDR: The main goal is create a new spice smuggling empire in the outer rim. This note recruits a military of smugglers, steals ships, and creates propaganda to gain Tatooine support.

Introduction

Since the fall of the Galactic Republic 16 years ago, there has almost always been the concept of a rebellion. Whether it was by organized action or individual defiance, the rebellion has long lived in the actions of those courageous enough to disobey the empire. However, even if there has long been a desire to overthrow the Empire, there has been no unified power that has had even close to the strength required to accomplish real change. In recent years, there have been murmurs through several disparate rebel cells and around the galaxy, claiming now is the time to act. However, the increasing growth in rebel activity has been met by increased action by the ISB, or the Imperial Security Bureau. For example, after the theft of an entire galactic sector's pay from a highly guarded Imperial facility by a cell of rebels, the ISB and the Galactic Navy have ramped up their defense against rebel activity, seen through the ambush of Anto Kreegry and his neo-separatist alliance forces at Spellhaus and through the Siege of Lothal. Additionally, the Galactic Senate has passed legislation allowing more aggressive action to be taken by the ISB on crushing the rebellion, such as the PORD and the Imperial Emergency Act. This increasing pressure from the Empire has proved that there is no time better than now for the ideologically fragmented rebel cells to put their differences aside and form a unified Rebel Alliance that can stand toe to toe with the Empire.

Delegates from several rebel cells, members of the Galactic Senate sympathetic to the rebellion, and defectors from the Galactic Empire have met on the desolate planet of Teth, within the abandoned ruins of the B'omarr Monastery, in the year 3 BBY. Teth, a desolate planet covered nearly completely with high mountains and dense purple jungles, is located within Hutt-controlled territory. The Hutts, a clan of large slug-like gangsters led by Jabba the Hutt, are aware of a meeting taking place on this planet, but have no knowledge of the sensitive subject

matter of this location. Teth was picked due to its being widely considered to be far outside of the Empire's grasp and also being heavily neglected by the Hutt cartel since the Clone Wars. While it would not be in the interest of the Hutts to report this meeting to the Empire, it is imperative that they do not learn the true nature of this meeting, as they have a history of attempting to kidnap and ransom notable galactic leaders such as those present in this meeting.

Members of this committee are tasked with overcoming their many ideological differences and trust issues to form a new unified rebel alliance. However, it is known that many members of this committee have their own ulterior motives that prove to be a point of concern for other delegates. It is for each delegate to decide if they can trust each member enough to enter a binding alliance. Will this lack of trust be overcome, or be the cause for the destruction of any hope of a centralized rebel alliance? This is for you to decide.

Origins of the Empire and the ISB

The Galactic Empire was founded in 19 BBY (years before the Battle of Yavin) upon the collapse of the long-standing Galactic Republic. The fall of the Galactic Republic is marred by not just controversy but also conspiracy theories. Before the fall of the Republic, the galaxy was engulfed in a 3-year-long war between the Republic and the Confederacy of Independent Systems, known colloquially as the Separatists, called the Clone Wars. The Clone Wars were a period of galactic instability and rapid militarization. Upon the defeat of the Separatists, the last chancellor of the Galactic Republic, Sheeve Palpatine, claimed to have thwarted an attempted coup by the Jedi, who served as generals during the war. After this attempted coup, Chancellor Palpatine proclaimed the creation of the Galactic Empire and himself the Galactic Emperor. The clone troopers who served the Grand Army of the Galactic Republic were tasked with the elimination of every remaining Jedi, deeming them enemies of the state after their supposed

coup. Many, however, dispute this narrative. Many claim that this was instead a systematic elimination of the Jedi Order to serve the now Emperor Palpatine's political ambitions for an intergalactic police state.

Over the next 16 years, the Imperial Security Bureau, or ISB, had gained increasing power in the Imperial government. The ISB works as a counterinsurgency group aimed at combating any threats to the stability of the Galactic Empire. Another core group to the function of the Galactic Empire is the Galactic Senate. The Senate is the primary legislative body of the Empire, which is tasked with passing legislation and imposing new laws. While many members of the Senate have notable disagreements with Emperor Palpatine's policies, their own individual power seems to be weak, as many believe the Senate is a puppet of the Emperor. Over the recent years, the Senate has continually voted away its own oversight powers in favor of strengthening the power of the Emperor and the ISB.

History of the Rebels

As mentioned previously, since the founding of the Galactic Empire, there has always been some sort of resistance, albeit mainly unorganized and small. The only exception to the idea of early rebel activity being unorganized is through the Partisans. The Partisans are the oldest rebel cell, being founded before the collapse of the Galactic Republic on the planet of Onderon by the local guerrilla leader named Saw Gerra. For the last 16 years, the Partisans have found success by utilizing aggressive tactics that many consider brutal. Often considered the most radical rebel cell, the Partisans have largely been shunned from larger conversations on the organization of a rebel alliance, given their disagreeable nature and their refusal to compromise. However, their presence in this meeting is essential, given their military and growing influence in the rebel cause.

Another large rebel group that has come to prominence only recently is the Phoenix Squadron. Established by Commander Jun Sato, the Phoenix Squadron is one of the most successful and largest rebel cells, operating out of a hidden base called “Chopper Base.” Phoenix Squadron joined with the notorious rebel gang called the Ghost Crew, adding two Jedi to their ranks. Phoenix Squadron has achieved great success, as seen by the destruction of Grand Moff Tarkin’s Star Destroyer and the theft of millions of credits' worth of Imperial ships and weaponry, boasting one of the largest navies of any rebel cells. The actions of Phoenix Squadron, however, have drawn a lot of attention to rebel activity, as their destruction of Tarkin’s Star Destroyer raises the question of whether their work is only making it harder for other rebel cells to grow.

Two years ago, in 5 BBY, there was a mysterious rebel heist of an entire sector's pay on the planet of Aldanhi. Details around this attack are limited; however, it has been used as an example by the Empire for the need to increase countermeasures against rebel activity. This event acted as a wake-up call for the Empire, as the Senate immediately passed legislation that aimed to crack down on rebel activity with greater authority, seen through the PORD and the Imperial Emergency Act, which both strengthened the ISB and imposed choking restrictions on public action aimed to limit the growth of the rebellion. This increased security immediately brought results, as the Empire publicly decimated Anto Kreegyr’s neo-separatist movement in an ambush at the Imperial power station on Spellhaus. This ambush, led by the more powerful and centralized ISB, proves that rebel actions have prompted the strengthening of counter-insurgencies.

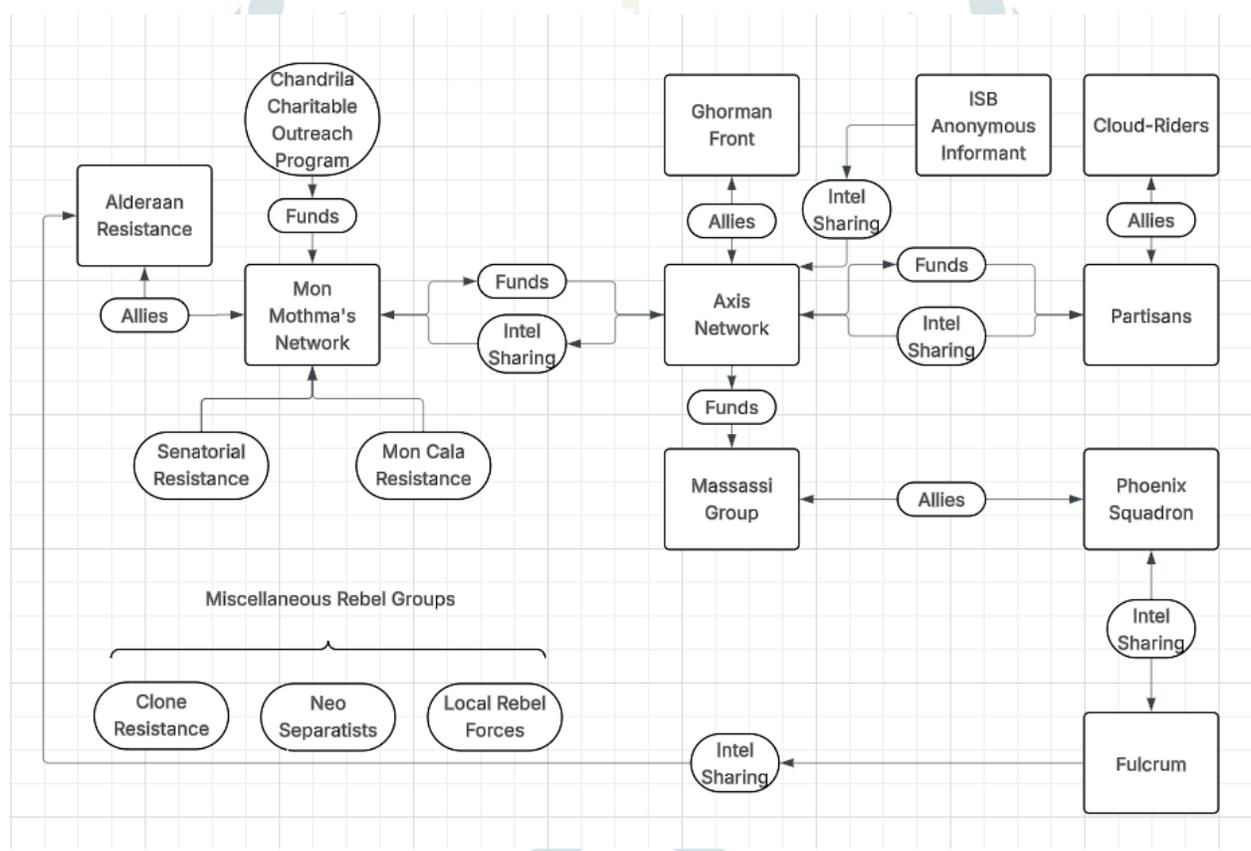
The Axis Network

As mentioned previously, the rebellion has historically been nearly completely unorganized, as smaller rebel groups opt to stick to themselves as opposed to joining in a unified force, largely due to ideological differences and the fear of vulnerability that comes with being a larger target. However, these independent cells do often cooperate and have relationships with each other, which is the basis for this very meeting.

The ISB's knowledge of the inner workings of the rebellion is still limited; however, they tend to center their discussion about rebel action around a character called "Axis", which they see as an individual who provides intel, supplies, and communication between disparate rebel cells. While the ISB is still a few steps behind in its quest to uncover the rebellion, its assumptions about the Axis are almost completely accurate. The Axis network, led by Luthen Rael and Kleya Marki, acts as the medium between the forces and coalitions led by the senatorial neo-republicans, under the leadership of Mon Mothma, and other various rebel cells. This network disburses funds from rebel-friendly senatorial leaders and independent donors to the rebel groups that actively engage with Imperial forces. Therefore, while Mon Mothma and her network don't directly interact with groups like the Massassi Group and the Partisans, they are still able to support them through the work of Luthen and Kleya.

While this system has been efficient in connecting senatorial rebel leaders and the boots on the ground rebel soldiers, it has had its own failures. Firstly, the Axis Network is actively under investigation by the ISB, and many view the system to be too risky. Furthermore, the amount of secrecy present in these meetings between Axis and other groups has led to communication being very limited and disjointed. Sometimes meetings between rebel groups fall through as other sides simply don't trust each other. Lastly, Luthen Rael's reputation has begun to

deteriorate, as many consider him to be extremely radical. He is known to turn on longtime allies of his the moment they prove to no longer be of use to him, disposing of them as they “know too much.” These three factors have been a motivator to move beyond the Axis Network and to create a unified rebellion that does not have to rely on just two people for its operations. Below is a flow chart of how rebel cells represented within this committee and topic are associated via the Axis Network.



Legislation in Response to Rebellion

A core topic of this committee is reconciling the legislative response to actions taken by rebel cells. Within the last 2 years, the Galactic Senate has passed 2 major bills, the Imperial Emergency Act and the Public Order Resentencing Directive, in response to the rebel raid on Aldhani. These 2 bills work to significantly impair the ability of a centralized rebellion to form,

as these bills impose strict limits on movement, strengthen surveillance, and allow greater punishment for rebel activity. It is the task of this committee to be able to navigate these recent changes and the increased oppressiveness of the Galactic Empire.

The Imperial Emergency Act was proposed to reorganize the counterinsurgency efforts aimed at crushing rebel actions. For the majority of the Empire's history, counterinsurgency was rather uncoordinated as the ISB, the Imperial Navy, and the Imperial Army did not work together to respond to rebel action fully, and in many cases came into conflict with each other, especially over data rights. The Imperial Emergency Act was passed to streamline counterinsurgency to be led primarily by the ISB, providing them with clearance to Navy and Army reconnaissance and resources, and also allowing ISB sector supervisors to request data from outside of their sectors. Additionally, this act limits the ability of people around the galaxy to gather for local customs suspected of harboring rebel activity. This piece of legislation is relevant to this committee for several reasons. Firstly, the Imperial Emergency Act has provided the ISB the ability to follow rebel activity around the galaxy, making them a more mobile and capable threat. This must be kept in mind while organizing a widespread rebellion, as the ISB is stronger than ever and has shown this via actions. Additionally, there has been significant pushback from local populations from across the empire, especially on the limits placed on gathering. The highly unpopular nature of this act can be used to stir further dissidence against the Empire.

The second of the two pieces of legislation is the Public Order Resentencing Directive, or the PORD. The PORD is highly significant because it allows the courts of the Galactic Empire to re-evaluate, change, or even impose stricter sentences on criminals held in Imperial prisons. Furthermore, all oversight of prisons is entirely scrapped, effectively allowing Imperial prisons to disregard sentence times, labor, or health standards. Additionally, this act requires every planet

to immediately pay outstanding debt and places a tribute tax of 400 million credits on any planet harboring rebel activity. In the post-PORD galaxy, both civilians and the planet governments are terrified of getting involved with rebel activity. Local governments have taken increased action against rebel action, and civilians have strayed away from joining the cause, as many civilians know of someone who was sent away indefinitely to an Imperial prison for something loosely labeled as rebel action. This act is relevant as it has transitioned the Empire even more towards being a police state, making it dramatically harder to organize action against the Empire, while also providing a major talking point for rebel leaders.

These two instances of strengthening Imperial authority are at the center of the argument about the necessity of a centralized rebellion. On one hand, the increasingly aggressive tactics taken by the Empire alone work to justify the necessity of a rebel alliance that is able to stand up against the authoritarian oppression of the Empire. However, on the other hand, many fear that creating a single target for the Empire when it comes to the rebellion would illicit even greater oppressive responses to rebel action. Many argue that the creation of a rebel alliance could lead to the Empire taking even more dramatic action, wiping out the rebellion before it can take any action. The other argument is that the Empire will continue to develop more totalitarian qualities no matter what, and that the formation of the Rebel Alliance could stop the Empire before it further infringes on a rebellion's ability to form.

Ideologies and the Rebellion

As mentioned previously, there are some very notable variations in ideology amongst rebel cells. This has been the largest barrier in the way of establishing a coordinated rebel alliance, as historically, many of the most powerful individuals throughout the rebellion have often been at odds, especially when it comes to deciding what the galaxy would look like after

the potential rebel alliance defeats the Empire. Additionally, this variation in ideology dominated the discussion of how a rebel alliance would function when it comes to defeating the Empire, as there is a significant debate over the use of violence and military tactics within the rebellion. These arguments are for this committee to settle, as compromise is essential when it comes to the formation of a rebel alliance.

Rebel cells largely follow some sort of ideological guideline in pursuit of some sort of ideological goal. The endpoint of what a rebellion looks like significantly varies by rebel cell, and has been one of the biggest factors standing in the way of a unified rebel alliance. The most common ideology amongst the rebellion is neo-republicans, which is the ideological group that aims to reinstitute the Galactic Republic. However, many around the galaxy see the Galactic Republic as no different than the Galactic Empire. The Galactic Republic was frowned upon due to its often authoritarian lean, which, while not remotely near the scale of the Galactic Empire, still manifested through the military occupation of foreign planets, economic devastation of outer rim systems, and ecological destruction of planets due to resource harvesting. Many ideologies fight for a different form of galactic governance. Furthermore, many of these ideologies prefer planetary or even regional sector independence. The partisans are a notable example of a rebel cell with an ideology that clashes with the mainline neo-republicans, in addition to neo-separatists, planetary nationalists, such as the Ghor, and the sectoralists. The last notable ideology to know for this committee is accelerationism. This ideology is the primary ideology of Luthen's Network, which is the idea of coaxing the Empire into taking more aggressive and oppressive action, in hopes of inspiring more and more civilians to flock to the rebellion as they see there is no other choice. This ideology is mostly despised by the majority of people, but

nonetheless has historically played a crucial part in bringing together rebel cells due to Luthen's network.

In addition to political ideology, ideology varies in terms of the means used to create the rebellion. As mentioned previously, groups such as the Partisans and even Luthen's Network justify the use of dispassionate violence and guerrilla warfare to accomplish their goals. When it comes to these groups, the ends nearly always justify the means. This comes in direct contrast with the values held by many neo-republicans, who steer away from dramatic and violent action. Neo-republicans, such as groups aligned with Mon Mothma, have been notoriously difficult to motivate towards using their military forces, as they are criticized for being too idealistic when it comes to the use of force. Neo-republicans additionally operate under a risk-averse ideology, fearing the catastrophic destruction of their own forces and preferring to be more sparing with military action. It is up to the delegates in this committee to discuss how warfare is used, as this debate over how military action is used is one of, if not the core difference, between the more revolutionary ideologies and the mainline rebel alliance. An agreement is essential to be made as the neo-republicans do not have enough power on their own to create a unified rebel alliance without the forces of the more revolutionary or machiavellian forces, such as the Partisans and Luthen's Network.

The Funding of the Rebellion

The final major topic of this committee is how to fund a large-scale rebellion. Unsurprisingly, it takes a massive amount of wealth to construct a lasting unified rebellion capable of standing up to the Empire. Historically, rebel cells have relied on 2 core funding mechanisms: raising private donations and robbery. Private donations have been accrued through large money laundering networks, which have been disbursed to various groups of rebel cells

anonymously. This funding network has been largely orchestrated by Mon Mothma, as she has operated several shell organizations and fake charities that aim to draw from her and her allies' personal accounts and redirect funds towards rebel efforts. This funding mechanism has allowed the movements of large sums of money, paying for entire fleets and funding Luthen's Network.

While private donations have managed to move large sums of money to the rebellion, new questions have been raised when it comes to its long-term sustainability. It is known amongst the Chandrilan Charitable Outreach Organization, the funding mechanism led by Mon Mothma, that the ISB is actively pulling tax and private financial account records from those associated with the Chandrilan Charitable Outreach Organization. Given many notable senators' unwillingness to be tied with an organization that may potentially be under investigation, other large Chandrilan private donors have been involved in this project, not knowing of the rebel ties, only believing it to be a charitable organization. Therefore, this organization is in an extremely precarious situation, sparking the debate of how long the rebellion can truly rely on this funding mechanism.

The significant alternative historically has been robbery. Dissidents have robbed the Empire of their arms and wealth since the formation of the Empire itself. Whether it be robbing credits from the Empire or munitions and ships, rebels have been able to operate often solely off of stolen gear. For example, the Phoenix Squadron's main fleet is largely made up of stolen Y-Wing bombers and an Imperial light carrier as its flagship. While this method of funding and arming the rebellion works for some, it has been increasingly difficult to sustain. Given the increased strength of the ISB, it has been dramatically more difficult for rebels to get away with robbing the Empire. There have been multiple instances of the ISB halting rebel efforts to rob Imperial outposts, with the main example being the ISB ambush of the neo-separatists at the

Spelhaus Power Station. This increased risk associated with the use of robbery to fund a large-scale rebellion has caused many to call into question whether this is the best means to maintain funding for a rebel alliance.

Given the doubts associated with the two most common funding mechanisms, it is the duty of this committee to find a way to reliably source finances for a new rebel alliance.

ISB Spies and the Centralization Argument

Where it stands, this committee has been called to solve some of the largest issues standing in the way of the formation of a united rebellion, such as the management of funding, ideological differences, how to combat the Empire, and how centralized the rebellion should be. Furthermore, there is an increasingly pressing risk of ISB spies infiltrating their way into a rebel alliance. They have already been an issue for individual wider cells and could potentially be an even greater issue for a larger rebel alliance. It is imperative to balance expanding the rebel alliance while also limiting ISB spies from entering the ranks. It is the task of this committee to ensure that the secrecy of the rebellion is not blown.

The debate on this centers around how centralized the Rebel Alliance should be. A common argument is that if rebel cell groups group together under a centralized rebel alliance, effective vetting processes and documented arrivals and departures of rebels from a singular rebel base could effectively cut out the risk of ISB infiltrators. However, many of the more radical and secretive groups, such as the Partisans, fear an overly centralized rebellion that stands in the way of their ability to achieve their own goals, enact their own plans, and operate under their own ideology. However, this risk could potentially cause the rebel alliance's cover to be blown and a swift, decisive destruction of the rebel effort.

Furthermore, there is a debate on whether Imperial defectors can be trusted and incorporated into the rebellion. Former Imperials are typically seen as very untrustworthy, making it difficult for them to be incorporated into the rebellion. However, Imperial defectors may be valuable to the rebellion due to their ability to surrender sensitive Imperial information to the rebellion. It is upon this committee to discuss whether the use of Imperial informants is responsible.

Current Debate and Direction for the Rebellion

This meeting has been called to sort out the most pressing issues standing in the way of unifying a rebel alliance. The most pressing issues are to maintain a reliable funding mechanism for the rebellion, how to resist ISB attempts to spy, how to overcome ideological differences, and how to effectively and sustainably combat the empire. Furthermore, this committee needs to debate how centralized the Rebel Alliance needs to be. Each member should work hard to find a middle ground in creating a unified rebellion without giving up their own convictions and ideology. The ultimate goal of this committee is not only to unify the rebels under one banner, but to finally be in a position to stand toe to toe with the Empire. How will you contribute to the future of the rebellion?

Character List

Mon Mothma - Leader of Senate Resistance

Mon Mothma is one of the biggest names in the Galactic Senate. She has historically been the leader of the senate opposition, publicly fighting for greater rights for citizens within the Empire. She represents the famously wealthy planet of Chandrila and has Mon administer the Chandrila Charitable Outreach Network, which secretly diverts funds to the Axis Network, which is then used to fund rebel cells. She is notably only limitedly in favor of military action, as she prefers seeking a diplomatic action and only using military action when it is completely needed. While the Empire suspects her support of the rebellion, her support for the rebels is still not public. Being a standing senator, she has Imperial intelligence at her disposal as well as an incredibly loud voice that can be utilized to beckon more galactic citizens to the rebel cause. If every rebel represented in this meeting were to be asked who should lead the prospective rebel alliance, undoubtedly a majority of them would spout their unwavering support for Mon Mothma. However, while she has immense power, her position in the aristocratic highlife of Imperial politics may be beginning to slip as her finances have begun to catch the eye of the ISB. Furthermore, her political influence is waning as the Emperor further limits the last vestiges of democracy.

Saw Gerrera - Leader of the Partisans

Known for his cutthroat leadership of the rebel extremist group called the Partisans, Saw operates as one of, if not the biggest names in the galactic rebellion. Being the longest serving rebel leader, he commands the largest rebel cell and operates a broad intelligence network. While Saw is extremely powerful, he has a very long list of enemies, especially within other rebel

groups. Many consider him an extremist, and that could not be truer. Saw sticks to his Machiavellian ideology of using any means to an end, which makes more moderate rebels squirm. Gerra is not known to play nice with other rebel groups and is remarkably stubborn, being fairly unlikely to make many concessions within this committee. Saw, however, really does not have much of a need to compromise, as the Partisans have more than enough influence to accomplish any goal he desires. He believes himself to be the primary decision-maker within this committee, as Saw believes there is no possible rebel alliance without the Partisans. He is against any centralized alliance of rebels and will work as hard as he can to make any prospective rebel alliance as decentralized as possible, as he would refuse to bend the knee to any council.

Luthen Rael - Leader of the Axis Network

Luthen is a mysterious figure who runs the Axis Network along with Kleya Marki, his adoptive daughter. He lives a double-sided life as an aristocrat and a luxury ancient artifacts salesman in the upper levels of Coruscant by day and a rugged rebel leader by night. He is closely associated with nearly every major rebel group and acts as the coordinator and means of communication between other rebel cells. Luthen has an extremely wide intelligence network, including within the ISB high command. While being the single architect of the modern rebellion, he is widely disliked and even feared by many other leaders in the rebellion, as he is feared for being extremely powerful, machiavellian and cutthroat. Luthen's ideological leaning is widely considered to be accelerationist, meaning that he believes the Empire needs to be coaxed to crack down more and more on its citizens so that eventually mass revolts break out against tyrannical Imperial rule. Rael orchestrated the raid on Aldhani to achieve exactly this. He is widely feared by other leaders for his ruthlessness, as he treats people like assets to be spent

General Jan Dodonna - Massassi group

General Jan Dodonna is the leader of the Massassi group, one of the largest centralized rebel groups. The Massassi group is one of the largest rebel groups based secretly on the planet of Yavin 4 in the Massassi temples. Jan Dodonna is renowned for his naval combat leadership and tenured career during the Clone Wars as a bridge officer and is considered one of the best generals of his time. Dodonna considers himself a neo-republican, being a relatively moderate rebel leader, contrasting the partisans and the Axis network. While being a military leader, he tries to only rally his fleet when necessary, fearing the destruction of his forces. Jan Dodonna commands the respect of nearly every single rebel cell, having the unique ability to have rebels of every ideology follow his orders and unite under his banner. Many view Jan Dodonna as a compromise candidate for the leader of the prospective rebel alliance.

Jun Sato - Phoenix Cell

Jun Sato is the leader of the Phoenix Cell, one of the largest military groups within the rebellion. Jun Sato and the Phoenix Cell largely stray away from ideology and operate as a military group that serves to build a wide network of military personnel to one day launch a coordinated attack against the empire. Jun Sato and Phoenix Cell as a whole often strays away from engaging in direct military conflict with the Empire, hoping to instead preserve their forces for a larger unified rebellion. Sato is largely in favor of a centralized rebel alliance capable of employing decisive military action against the Empire. Sato is renowned for his tactical wits and practical nature. Additionally, Sato is eager for a unified alliance as he believes a rebel alliance could provide the often ill-equipped Phoenix Cell the resources it needs to create real change.

Cassian Andor - Axis Network

Cassian Andor, a Kenari Male, is one of the most prominent rebel spies of the time. He served under Luthen as a part of the Axis Network for the last 4 years. Andor is the operational hand of the Axis Network, being sent across the galaxy to enact Luthen's will. He is one of the 8 people who raided the Imperial outpost on Aldhani and was one of the few survivors of the Narkina 5 prison camp, along with his confidant Ruesscott Melshi, proving his steadfast commitment to the rebel cause. Andor has served as an invaluable member of the Axis network, as he is incredible at building relationships with other members of the rebellion. He is stern, practical, and pragmatic, and ideologically is in favor of an uncentralized rebellion. He often acts rashly and against the rules set for him by his commanding leaders, though often with high success. He is known by the ISB to be connected to the Axis Network, so he often works under fictional names such as Ronnie Googe, Keef Girgo, and even previously operated as a Fulcrum agent.

Bail Organa - Senatorial Resistance / Alderaan Resistance

Bail Organa is a widely respected senior galactic senator who works closely with Mon Mothma in the senate to protect citizens' rights. He is renowned for his incredible political sway, even greater than Mon Mothma and all of the other rebel-friendly senators combined. Hailing from Alderaan, Organa leads one of the oldest rebel networks, the Alderaan Resistance. The Alderaan Resistance is one of the most capable and largest rebel cells, equipping Organa to be one of the most obvious potential leaders of the rebellion. Organa has the immense wealth of

Alderaan at his disposal and has often privately funded rebel cells by offering his own ships to be “stolen.” Additionally, Organa works closely with Mon Mothma in their funding of rebel insurgencies. While Organa has been engaged in fighting the Empire for a long time, his philosophy is to only use violence when necessary and when he believes he can win.

Admiral Raddus - Mon Cala Resistance

Admiral Raddus is the general of the Mon Cala planetary defense fleet. Mon Cala is an entirely aquatic planet, home of the Quarren and the Mon Calamari species. Given Mon Cala’s reputation for being a technological hub, the Mon Cala planetary defense fleet is renowned as one of the most high-tech fleets in the galaxy. Therefore, Admiral Raddus has the entire Mon Cala fleet at his disposal. Admiral Raddus’ position within the Rebel Alliance is essential to stand up against the near unconquerable might of the Imperial Navy. Raddus is known for his bravery and willingness to engage the empire head-on, as his fleet is usually successful. Raddus plans to be the de facto leader of a potential rebel alliance’s navy, along with the eventual restoration of the Republic.

Kleya Marki - Axis Network

Kleya is the second most prominent member of the Axis Network and is Luthen’s adoptive daughter. Kleya handles all of the communications for the Axis Network. Out of her and Luthen’s artifacts shop in Coruscant, she operates long-distance radio channels where she communicates in code to various rebel groups across the galaxy. Her connections and communication abilities make her an extremely valuable asset to the rebellion. However, she at times manages to be even more of an extremist than Luthen, willing to commit to her project of

organizing the rebellion until she dies. Little in this room would recognize Marki's face, but nearly everybody has interacted with her work in some form. Kleya believes that she can trust no one, often clashing with the Partisans over their unpredictability and the moderates for being too soft.

Hera Syndulla- Phoenix Group

Hera is a general of the Phoenix Group and of the smaller Spectre crew, which is rumored to include two Jedi. Hera is of the Twi'lek species from the planet Ryloth, being the daughter of the famous guerrilla warfare leader Cham Syndulla. Hera and her crew often do their own missions separate from the Phoenix Group, where they fight the Empire head-on. They often spend time on the planet of Lothal, where she and her crew have long planned to liberate themselves from the Empire. Hera is considered one of the best pilots in the galaxy and is an inspiring leader. Syndulla is notably neo-republican in her values and ideologically fairly moderate, often ending up at odds with Saw Gerra. Hera's connection with the Ryloth rebellion via her father further deepens the connections she can leverage upon the formation of the rebellion, but she may have to mend her relationship with her father first.

Antoc Merrick - Massassi Group / Virujansi Rarified Air Cavalry

Antoc Merrick is one of the primary leaders of the Virujansi Rarified Air Cavalry, the planetary defense force of the planet of Virujansi. While having no previous rebel activity and while being technically aligned with the Empire, he has been in communication with Jan Dodonna and the Massassi group, illustrating his willingness to commit his life and service to the

rebellion. He is no stranger to disobeying orders from the Empire during his tenure in the Virujansi Rarified Air Cavalry. Antoc Merrick is known around the galaxy as an ace pilot, making him an essential asset to the rebellion due to the constant need for new rebel pilots. Merrick has been invited to this meeting alongside the Massassi delegation. Given his military background, he is eager to utilize his skills in combatting the Empire head-on. Merrick provides a voice for Imperial defectors within this committee, advocating for their important role in the rebellion.

Davits Draven - Massassi Group

Davits Draven is the head of intelligence at the Yavin 4 base, granting him a wide intelligence network amongst other rebel cells. He only recently joined the Massassi Group and was quickly promoted through his experience as a former Galactic Republic and Empire intelligence officer. He is steadfast in his support of a centralized rebellion. He firmly believes that centralization is key to ensuring no ISB spies make their way into the rebellion. Draven is a very driven, yet strict leader. He is largely in favor of taking on the Empire head-on with military action; however, he prefers to have it happen in an ordered and structured way. Davits' primary goal is to make the army of a potential rebel alliance as disciplined as possible. He views the unpredictable nature of groups like the Partisans and the Axis Network as an existential security risk, and he will refuse to share sensitive Massassi intelligence until they submit to a unified chain of command.

Wilmon Paak - Partisan

Wilmon is a member of both the Axis Network and the Partisans. At only 18 years old, he has served nearly 3 years of his life already serving rebels, as he would work with his father and Andor's partner, Bix, to support the efforts of the Axis network. He was sent by Luthen to train members of the Partisans how to extract Rhydonium, but ended up joining them for a short period of time. At this moment, he is present on behalf of the Partisan delegation but still works closely with the Axis Network. Wilmon is a skilled mechanic and experienced in rebel communications through his time assisting the Axis Network. Additionally, Wilmon has been notably radicalized through his time with the Partisans. Wilmon has notable connections with the remaining members of the rebellion on his home planet of Ferrix.

Captain Rex - Phoenix Squadron

The legendary Captain Rex is a relic of the Clone Wars. Bred in a tube as a clone of Jango Fett, he served under the even more legendary Anakin Skywalker and led the 501st Clone Trooper Battalion. Given his experiences and the fact that he was bred for war, Rex has more tactical knowledge than any other soldier alive. After the end of the Clone Wars and the fall of the Republic, Rex defected from the Empire and founded the Clone Resistance, in which he fought the Empire and convinced other clones to desert with plans of resettling clones after the war. After a brief retirement from rebel activity, Rex joined the Phoenix Group, putting his battlefield expertise in action again. Rex idealizes the Republic and is in favor of rebuilding the Republic as it was before the Clone Wars, especially one that values its soldiers. Rex retains connections within the aging, but still very alive, clone underground, including his close friends Howzer and the former member of the Bad Batch, Echo. Although accelerated aging has

advanced his physical body to that of a 60-year-old, Rex's Kaminoan genetic engineering ensures he remains a lethal and elite combatant.

Vel Sartha - Axis Network

Vel is the sister of Mon Mothma and one of the most trusted operatives of the Axis Network. Vel is far more extremist than her sister, as she was the leader of the Aldhani Heist and has engaged in several other militaristic missions ordered by Luthen. Outside of her missions, she lives in comfort on Chandrila, her home planet. Vel has rather radical ideals; however, she has begun to slowly fall out of favor with Luthen after the death of her lover, Cinta Kaz. Since then, she has been working closely with Mon Mothma to pursue the development of a unified rebellion. However, her more radical ideals often lead to her coming into conflict with Mothma and other moderates. Not many can play the double life better than Vel Sartha, as she is well-positioned to construct a network of her own.

Benthic (Two Tubes) - Partisan

Benthic, known as Two Tubes, and his Brother Edrio work as a mercenary duo that have a storied career of fighting against the Empire. Benthic's hometown of Yar Togna was conquered by the Empire, leading to Benthic and his brother fleeing to join Enfys Nest's cloud raiders, fighting both the Empire and crime syndicates such as the Crimson Dawn. After spending years working with the Cloud-Riders, Benthic and his brother met Saw Gerrera and joined the Partisans, aligning with their aggressive ideals. Benthic and his brother have worked their way up to being considered one of the most important leaders of the Partisans, while also having a broad network among other local rebel movements, such as the Cloud-Riders. Benthic is present

at this meeting, representing Partisan interests along with Saw Gerrera. Benthic additionally represents the interests of mercenaries, a group that plays an essential role in the rebellion.

Enfys Nest - Cloud-Riders

Enfys Nest is the leader of the Cloud-Riders, a pirate gang aimed at advocating for the most oppressed members of society, whether it be by the Empire or criminal syndicates. After the death of her mother, Enfys assumed control of the Cloud-riders at the age of 16. Since then, she has been constantly combating the Empire and criminal syndicates, though on a much smaller scale than other larger rebellions. She has worked closely in the past with the Partisans, often supplying them with stolen resources from the Empire and other hostile groups. She is largely in favor of a unified rebel alliance, though similar to members of the partisans, she grows impatient with the slow call to action by the more moderate rebel leadership, like Mon Mothma.

Omega - Clone resistance

Omega is a nearly unaltered female clone of Jango Fett, lacking the changes to clone troopers made by the Kaminoans, meaning she ages at a normal pace and is missing an inhibitor chip. Omega spent her youth fleeing the Empire's attempts to capture her as a source for their top-secret cloning program. Omega initially worked with her brothers, the elite clone task force called the bad batch, to sabotage the Empire and assist in the liberation of captive clone troopers who were being experimented on by the Empire. Omega and the Bad Batch retire from the rebellion only after one year, aiming to provide Omega with a stable childhood. However, 15 years later, in 3 bby, Omega leaves behind her family to join the Republic at this meeting. She carries with her deep connections with former clone troopers, including the bad batch, who,

while old, still possess skilled tactical knowledge and a steadfast hatred of the Empire. Omega's primary desire from the rebellion is to make a difference and get revenge against the empire.

Tynnra Pamlo - Senatorial Resistance

Tynnra Pamlo is an Imperial Senator representing her home planet of Taris. Pamlo has had a storied career assisting the rebellion and working in the Imperial Senate to protect the rights of Imperial citizens. Tynnra has acted as a mouthpiece for rebel intelligence, detailing atrocities committed by the Empire within the Senate, spreading the word of these atrocities beyond the limits of Imperial media censorship. Pamlo has strong ties within the Imperial government, as well as having a large web of journalists and rebel spies at her disposal. Tynnra is one of the most moderate members of the rebellion, as she is firmly against Imperial rule but also largely leans against widescale military action, viewing the rebellion as not nearly ready enough for conflict.

Nower Jebel - Senatorial Resistance

Nower Jebel is an Imperial senator representing the agricultural planet of Uytter, who has long had ties within the rebellion. Jebel has worked within the financing mechanism devised by Mon Mothma, working on disbursing funds anonymously to the Axis Network and to other rebel cells. Jebel's financial experience and large personal wealth naturally motivate him to pursue a central position within a unified rebellion's financial mechanism. Jebel is renowned for his leadership skills among other poor agricultural planets and is positioned uniquely to be a factional leader of other impoverished, moderately rebel-aligned groups. In addition, Jebel is seen as being very moderate when it comes to the rebellion and comes at extreme odds with the

Partisans, often refusing to work with them. He believes the rebellion is finished if they were to attempt to fight the empire face-to-face.

Agent Kallus - Fulcrum

Alexandr Kallus led an entire career combating the rebellion as an ISB agent, becoming infamous for his handiwork in enforcing Imperial will around the galaxy. After having several run-ins with the Phoenix Group, Kallus eventually recognized the damage caused by the Empire. This motivated Kallus to work as an undercover agent for the Phoenix Group, communicating damaging secrets to the rebellion under the codename Fulcrum. Fulcrum is both a code name and the name of the subspace communications frequency used by Kallus, and previously founded by Ahsoka Tano, to spread damaging information to the Empire via secure transmission. Kallus is still an active ISB agent, but has the trust of many members of this committee and is considered an essential person to include in this dialogue. However, Kallus finds himself at odds with the Partisans and members of the Axis network, as they question his true allegiance, thus positioning him at the center of the debate of how to approach Imperial defectors. Kallus aligns most closely with the ethics of the Phoenix group, viewing military action as a necessary evil.

Erskine Semaj - Senatorial Resistance

Erskine Semaj is a close friend and the senatorial aide of Mon Mothma. Being born to both Naboo and Chandrilan aristocratic families, Semaj found himself involved in senatorial politics on behalf of progressive senators. After the death of his mother, Semaj was taken in by Mon Mothma, who acted not only as his boss but as his mentor. Unbeknownst to her, in the year prior, Semaj aligned himself with the Axis network, as he is tasked with protecting her and

keeping her out of harm's way. Semaj has surprisingly deep rebel and political connections, especially within the Axis network. Semaj has a pretty clear ethical divide with Mon Mothma on the role of violence within the rebellion, as he believes change cannot be accomplished any other way.

